



Dungeon World

By Sage LaTorra, Adam Koebel

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Golden Geek RPG of the Year 2012! Combining high-action dungeon crawling with cutting-edge rules, Dungeon World is a roleplaying game of fantasy adventure. You and your friends will explore a land of magic and danger in the roles of adventurers searching for fame, gold, and glory. Dungeon World's rules are easy to learn and always drive the action forward in unexpected ways. A missed roll is never a dead end-failure introduces new complexities and complications. Life as an adventurer is hard and dangerous but it's never boring! Designed to be ready for you to hack, remix, and build new content, Dungeon World includes systems for changing everything to suit your group including creating new races, classes, and monsters. To play, you'll need this rulebook, 3-5 players, some polyhedral dice, and 2-4 hours. Explore fantasy adventure roleplaying in a whole new way with Dungeon World!

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